**Project Abstract:**

Design a Java GUI to allow entry and retrieval of weekly contributions to a local church. The program should allow the user to print a report listing each donor and the amount and ministry area for the current week and a summary page with total weekly deposit information. The purpose of this program is to allow the counters to communicate efficiently with the treasurer of the church while only allowing them to access the current week’s donor information (a privacy issue).

**Project Team Members:**

Kevin Lancaster

Jedidiah Bird

Dondra Richards

Brian Hinkle

Timia Davis

**Project Technologies:**

This project will use Java and JavaFX/Swing technologies.

**Project Responsibilities:**

Kevin Lancaster:

Overall team lead

Design and create GUI elements

Jedidiah Bird:

Design Donor class/object

Design NewDonor class/object

Create methods used to manipulate Donor and/or NewDonor data

Brian Hinkle:

Design Cross-checking algorithms/class

Create methods for ensuring data has been properly entered

Dondra Richards:

Design Reports class for viewing/correcting data prior to printing

Reports Object design?

Timia Davis:

Design Printing class for printing data once it has been verified to be correct

Reports Object design?

**Who did what:**

Kevin:

Created UML diagram with input from team members

Finalized formatting of this document

Jed:

Did some stuff…

Brian:

Did some stuff…

Dondra:

Did some stuff…

Timia:

Did some stuff…

**UML Class Designs:**